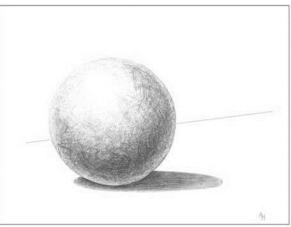
## Shading and Value

Once you have drawn a three-dimensional picture, it is time to add the finishing touches. A three-dimensional drawing will come to life if you add shading. Shading, or the use of a light source to produce highlights and shadows, will give your drawing a much more realistic look. This is also known as value. Value is the lightness or darkness of an object. There are five parts of shading that need to be included every time you use the technique. Can you pick them out in the picture below? Where is the light coming from? They are:

- LIGHT SOURCE WHERE THE LIGHT COMES FROM (SUN, LAMP, FIRE, ETC.)
- HIGHLIGHT LIGHTEST PART OF THE OBJECT, WHERE THE LIGHT HITS THE MOST, THIS IS ALWAYS THE CLOSEST SIDE TO THE LIGHT SOURCE
- SHADOWED SIDE DARK SIDE OF THE OBJECT, VERY LITTLE LIGHT HITS HERE, THIS IS ALWAYS THE OPPOSITE SIDE OF THE LIGHT SOURCE

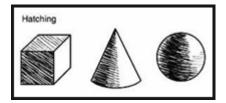


- CAST SHADOW SHADOW AN OBJECT THROWS ONTO THE GROUND, THIS IS ALWAYS ON THE OPPOSITE SIDE OF THE LIGHT SOURCE
- CORE DARK, MIDDLE PART OF THE CAST SHADOW

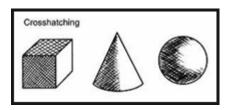
When an artist chooses to shade a piece of artwork, they have one final decision to make. What style of shading to use? There are many choices, but **the four most common shading techniques are blending, hatching, crosshatching and stipple.** 

- **BLENDING** SMOOTH, GRADUAL COLOR GOING FROM DARK TO LIGHT, USUALLY DONE WITH CHALK OR CHARCOAL, THIS IS THE MOST COMMON STYLE OF SHADING, MOST REALISTIC RESULTS
- HATCHING SHADING WITH PARALLEL LINES, USUALLY DONE WITH PEN OR PENCIL AND RULER





• **CROSSHATCHING** – SHADING DONE WITH 2 SETS OF PARALLEL LINES, SAME TOOLS AS HATCHING



• **STIPPLE** – SHADING DONE WITH DOTS, USUALLY DONE WITH PEN OR MARKER

